# FlyBy Math<sup>TM</sup> Alignment 2007 Mississippi Mathematics Framework

### **Content Strand: Number and Operations**

Competency 1. Understand relationships between numbers and their properties and perform operations fluently.

#### **Objectives/Benchmarks**

f. Apply ratios and use proportional reasoning to solve

## FlyBy Math<sup>TM</sup> Activities

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

### **Content Strand: Algebra**

real-world algebraic problems.

ompetency 2. Understand, represent, and analyze patterns, relations, and functions.	
Objectives/Benchmarks	FlyBy Math <sup>TM</sup> Activities
b. Given a literal equation, solve for a specified variable of degree one.	Use the distance-rate-time formula to predict and analyze aircraft conflicts.
c. Explain and illustrate how changes in one variable may result in a change in another variable.	Interpret the slope of a line in the context of a distance-rate-time problem. Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.
e. Use real-world data to express slope as a rate of change.	Interpret the slope of a line in the context of a distance-rate-time problem.

#### **Content Strand: Measurement**

Competency 4. Demonstrate and apply various formulas in problem solving situations.

Objectives/Benchmarks	FlyBy Math <sup>™</sup> Activities	
b. Solve real-world problems involving measurements (i.e., circumference, perimeter, area, volume, distance, temperature, etc.).	Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.	

## **Content Strand: Data Analysis and Probability**

Competency 5. Interpret data and apply concepts of probability.

#### **Objectives/Benchmarks**

a. Construct and interpret data involving histograms, bar graphs, line graphs, scatterplots, box-and-whisker plots, circle graphs, stem-and-leaf plots, frequency distributions, and tables.

# FlyBy Math<sup>TM</sup> Activities

- --Represent distance, rate, and time data using tables, line plots, bar graphs, and line graphs.
- --Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.